



PEMBREY



Meeting Code: HQ26

Timetable (provisional)

v1 - 15.07.2019

Saturday

Start	End	Duration	Category	Session	Sign-On	Scrut.
09:00	- 09:15	00:15	Legends Championship	Qualifying	07:30	07:35
09:25	- 09:40	00:15	Teideman Trophy	Practice	07:55	08:00
09:55	- 10:10	00:15	BTRA Division 2	Qualifying	08:25	08:30
10:20	- 10:35	00:15	BTRA Division 1	Qualifying	08:50	08:55
10:50	- 11:05	00:15	Legends Championship	Race 1	10 Laps	
11:15	- 11:35	00:20	Teideman Trophy	Qualifying	-	-
11:45	- 12:05	00:20	MGOC Championship	Practice	10:20	10:25
12:10	- 13:10	01:00	LUNCH	-	-	-
13:15	- 13:35	00:20	Teideman Trophy	Race 2	-	-
13:50	- 14:05	00:15	BTRA Division 2	Race 3	-	-
14:20	- 14:35	00:15	Legends Championship	Race 4	10 Laps	
14:50	- 15:05	00:15	BTRA Division 1	Race 5	-	-
15:20	- 15:40	00:20	Teideman Trophy	Race 6	-	-
15:55	- 16:10	00:15	BTRA Division 2	Race 7	-	-
16:25	- 16:40	00:15	Legends Championship	Race 8	12 Laps	
16:55	- 17:15	00:20	MGOC Championship	Qualifying	-	-

Sunday

Start	End	Duration	Category	Session	Sign-On	Scrut.
09:00	- 09:15	00:15	BTRA (both classes)	Warm-Up	-	-
09:30	- 09:45	00:15	Legends Championship	Qualifying	07:55	08:00
10:00	- 10:15	00:15	WRDA Championship	Qualifying	08:20	08:25
10:30	- 10:50	00:20	MGOC Championship	Race 9	-	-
11:05	- 11:20	00:15	BTRA Division 1	Race 10	-	-
11:35	- 11:50	00:15	Legends Championship	Race 11	10 Laps	
12:05	- 12:20	00:15	BTRA Division 2	Race 12	-	-
12:25	- 13:25	01:00	Lunch	-	-	-
13:30	- 13:45	00:15	BTRA Division 1	Race 13	-	-
14:00	- 14:15	00:15	Legends Championship	Race 14	10 Laps	
14:30	- 14:45	00:15	WRDA Championship	Race 15	15m + lap	
15:00	- 15:20	00:20	MGOC Championship	Race 16	-	-
15:35	- 15:50	00:15	BTRA Division 2	Race 17	-	-
16:05	- 16:20	00:15	Legends Championship	Race 18	12 Laps	
16:35	- 16:50	00:15	BTRA Division 1	Race 19	-	-
17:05	- 17:20	00:15	WRDA Championship	Race 20	15m + lap	

* NB: All timetables are subject to change, therefore please be in the assembly area at least 20 minutes prior to the scheduled starting time of your qualifying session or race