



Brands Hatch

6th/7th November 2021

CTCRC Racing for Marshals Allcomers Race v1

Event: BARC Truck Race Meeting

Subject: DRIVERS BRIEFING: CTCRC Racing for Marshals Allcomers Race

Senior Clerk of the Course: David Cartwright

Clerk of the Course: Josh Bennett

CIRCUIT INFORMATION

Lap length: Indy circuit 1.209 miles in length.

The Assembly Area is at the far end of the inner paddock and is accessed via the vehicle tunnel opposite the outer paddock scrutineering bay. Wait for tannoy announcement before proceeding to inner paddock. Keep access road clear at all times. Noise testing will be carried out on entry to the assembly area.

Speed limit in pit lane: 60 km/h. Please be aware of where the speed limit starts and ends.

SC standby position: Cooper Straight (Pit Lane Back Gate)

Pit Lane entrance is drivers right after the final corner.

When exiting the pits, drivers MUST be aware of competitors on the track. Please keep to the right of the blend line.

Pole Position is drivers right on the grid.

Start lights are on the gantry above the track on the right-hand side.

Warning flags will be shown at the finish line and also on the Digi-board

PIT LANE

When entering the pits drivers must keep to the right of the line at all times. No part of any car entering the pits may cross the white line. The speed limit in the pit lane is 60 KPH. The exit traffic lights are on the right side of the Pit Lane Exit. When leaving the pits drivers must keep to the right of the line at all times. No part of any car leaving the pits may cross the white line.

QUALIFYING

For qualifying you will need to go to the assembly area at least 20 minutes before the start of the session. You will be released from the assembly area onto the circuit via the pit lane.

Please remember all drivers must complete at least 3 laps to be able to participate in the race, if you are unable to comply, you must speak with the Clerk of the Course at the earliest opportunity.

Follow the directions of the marshals at all times.

Weaving using more than 50% of the track to heat tyres is not permitted.

Track Limits will be enforced. If you set a fast lap time whilst exceeding track limits, the relevant lap time may be removed.

At the end of the session, competitors will take the chequered flag, proceed around the circuit, enter the pitlane and proceed into Parc Fermé as directed.

START PROCEDURE - STANDING START

You will be released from the Assembly Area on to the circuit to the grid. Once all cars are in place on the grid, the "Countdown" boards will be shown.

Once the countdown is complete, you will undertake your Green Flag Lap. If you stall on the grid or if you have a problem leaving the grid and all the grid passes on the green flag lap, you MUST stay at the back of the grid and not return to your grid position for the race start. You will proceed around the circuit for your green flag lap then come back to the grid.

Once everybody is in their grid slot you will get a 5 second board which is showing you the time till the red lights going on. 2-7 seconds later the red lights will go off, this is your Race start.



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If you have any problems on the grid, please try and wave your hand out of the window so the marshals can see you.

RED FLAG/LIGHTS

Should the need arise to stop any race or practice, red lights will be switched on at the start line and red flags will be displayed at the start line and at all Marshals Signalling Points around the Circuit. This may be supplemented by the showing of red lights around the circuit.

Competitors must slow down, must not overtake, complete the lap they are on and for qualifying return to the pits and for racing stop on the grid, unless told otherwise by officials. Parc Fermé conditions will apply, and competitors are reminded that no team personnel are allowed onto the grid.

Any car in the pit lane at the showing of the red signal must remain where it is and all work on cars must cease unless specifically authorised by the Clerk of the Course.

Cars may not enter the Pits unless directed to do so or repairs are necessary during the race.

Cars in the Pits may not re-join the grid.

It is not permitted to change drivers during the course of the stoppage unless specifically authorised by the Clerk of the Course.

YELLOW FLAG/LIGHTS

You are reminded that Yellow Flags are a warning of danger, slow down and be prepared to take avoiding action or stop. Lights have the same meaning as flags.

BLUE FLAGS

These will normally be shown to a car that is about to be lapped. This car must give way at the earliest opportunity.

SAFETY CAR

We will be using the safety car in your race to recover any cars out on circuit or to recover debris on track from incidents.

This will be positioned at the rear of the Pit Lane and will enter on to the Cooper Straight. If we need to send this out, we will aim to show the Flags/Boards at the Start-line and they will proceed around the track, the Safety Car will proceed onto the track and pick up the leader.

You will need to keep the crocodile close at a sensible speed around the circuit. It is very important that you all try to close the crocodile up and this will speed up the resumption of the race.

There is no overtaking under the Safety Car. The Safety Car will clear through the pit lane, and no overtaking is permitted until you have passed the Green Flag on the Start-line.

STOP GO PENALTY BOX

The stop / go penalty box is located under the race control building.

PENALTIES

No two penalties can be served at the same time, a driver must re-join the track and complete 1 FULL lap past the start line then come in to serve the next Penalty. For clarity, one out lap, one full lap, one in lap.

RACE FINISH

All competitors will take the chequered flag, proceed around the circuit at reduced speed and exit the circuit at the end of the Cooper Straight at Marshals Post 9. Follow the directions of the marshals to Parc ferme.



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GENERAL NOTES

Stop / Go & Drive through penalties MUST be taken within 3 laps, unless the Safety Car is on circuit

Black / Orange Flag: Must come into the pits on the next lap

Any LIVE recovery of vehicles will be carried out under the Safety Car be aware of waved yellow flags and lights

TRACK LIMITS

Track limits cameras are located at various points around the circuit and are fed directly in to race control, normal Motorsport UK guidance will apply for transgressions.

TECHNICAL PROBLEMS

If you have a mechanical problem, pull off in a safe location. Do not continue round the circuit with the risk of leaving oil on the track, we will do our best to recover you. No cars will be recovered in the last hour of the race unless they are in a dangerous place.

ACCIDENT

After a heavy accident, stay in your car. Do not attempt to leave it on your own.

Wait for the arrival of the doctor and if necessary, the extrication team. We will take care of you.

DRIVING CONDUCT

All reported incidents will be investigated. If you are involved in an incident, DO NOT leave the circuit before checking with Clerk of the Course.

Please remember you can't win the race in the first corner, have a safe and enjoyable event!

Josh Bennett

Clerk of the Course

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