



# **Event Information**

All the relevant information can be found on the BARC website here:-

https://www.barc.net/event/barc-race-meeting-snetterton-300-2/

This includes the official online noticeboard - the direct link to that is here:-

https://www.barc.net/event/barc-race-meeting-snetterton-300/

## **Applicable Regulations and Final Instructions**

The Snetterton Saloons Series Regulations can be found here:-

https://www.snettertonsaloons.com/regs-entry-info

They should be read in conjunction with the Snetterton Saloons Supplementary Regulations for this meeting. They can be found on the on BARC noticeboard along with the Final Instructions.

Pit Stop Regulations can be found here:-

https://www.snettertonsaloons.com/\_files/ugd/0dba18\_0fbf86a2e354457ca42f254f29a7a096.pdf

Pit Stop Guidance can be found here:-

https://www.snettertonsaloons.com/\_files/ugd/0dba18\_4df7a039fa724639b936c5591d0eb60c.pdf

#### **Noise Testing**

All cars will be noise tested on their entry to the Assembly Area.

#### **Circuit Entry**

For all sessions, you will enter the circuit from the Assembly Area.

#### **Circuit Exit**

At the end of practice, qualifying and races, vehicles will take the flag, cand leave the circuit via the gate directly after turn 3 (Palmer) and into Parc Fermé.

## Qualifying

All competitors must go to the Assembly Area at least <u>20 minutes</u> before the start of the session (please remember to allow time to be noise tested when entering the assembly area). If you do not make the assembly area in time, you may be permitted to join the track via the pit lane.

## Racing – Rolling Start Procedure

All competitors must go to the Assembly Area at least <u>20 minutes</u> before the start of the session. If you do not make the assembly area in time, you may be permitted to join the track via the pit lane on the first racing lap.

You will be released from the assembly area to form up on the grid and then undertake the green flag lap prior to a rolling start.

## **Aborted Rolling Start**

If the red start lights stay on, this is an indication of an aborted start. Drivers will go round again, following the same procedure as before, but with no safety car, **pole position will control the grid and is responsible for slowing the cars down at the end the Bentley Straight and then forming up the grid for the start.** Please note that if there is an aborted start, the race time starts when the pole position car crosses the line at the aborted start.

## Red Flag

In the event of a red flag in qualifying, slow down and return to the pit lane. Should a red flag be shown during the race, slow down and return to the grid, **stopping short of the rear of the grid and await instructions from the marshals**.

## Safety Car

When the yellow flags and S/C boards are displayed, drivers are required to <u>slow down</u> <u>significantly</u>. The lead car must allow a reasonable gap to any car in front, so that the safety car can be deployed. Failure to do so will result in a penalty being applied. Cars behind the lead car should catch up with the car ahead, <u>with a gap of no more than five car lengths between each</u> <u>vehicle</u>. If the safety car does not pick up the leader the safety car observer may indicate cars may overtake the safety car.

Once the safety car extinguishes its lights, the lead driver will control the pace of the field. **There is no overtaking or overlapping of another car until you have passed the control/finish line.** Competitors <u>are permitted</u> to make their mandatory pit stop during a safety car period.

#### Mandatory Pit Stop

The **mandatory pit stop must not be less than 90 seconds**. This is timed from crossing the TSL timing lines at the pit entry and exit. It is your responsibility to know the pit stop regulations. They should have been read in detail by the drivers and team personnel.

Please see the Supplementary Regulations on the Event Notice Board and the Snetterton Saloons Pit Stop Guidance document published on Snetterton Saloons website – see references above on page 1.

It is important to note that for safety reasons the pit lane speed limit is 60KPH.

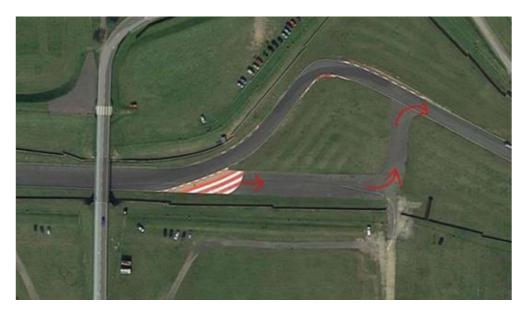
A 15-minute Pit Stop Window will operate as follows: -

- Pit Stop Window Opens @ 15 minutes race time
- Pit Stop Window Closes @ 30 minutes race time

Competitors in the Fast Lane must give priority to competitors joining the Fast Lane from the Inner Lane following their pit stop. Notwithstanding this priority, competitors moving from the Inner Lane to the Fast Lane must make themselves aware of any vehicles in the Fast Lane and be prepared to delay their entry to the Fast Lane if necessary.

# **Track Specific Matters**

<u>Turn 8 (Brundle)</u> - drivers who fail to negotiate the left-hand bend (Turn 8 - Brundle) at the end of Bentley Straight and continue along the tarmac run-off area, should NOT turn round, and rejoin the track at the end of the straight. They should continue to the back of the run-off area where a roadway permits them to re-join the track between Turn 9 (Nelson) and Turn 10 (Bomb Hole). See below.



Drivers should look for signals from marshals given to aid their re-joining of the track.

<u>Pit Lane</u> – when exiting the pit lane, please take care when joining the circuit. Use the full length of the pit lane exit - **do not cross the solid white line on the left-hand side of the pit lane exit**.

<u>Track Limits</u> – cameras and sensors are installed at the exit of Turn 1 (Riches), Turn 5 (Hamilton), Turn 7 (Williams), Turn 9 (Nelson), and Turn 12 (Murrays). At other locations instances of drivers exceeding track limits may be reported by appointed Judges of Fact. <u>In accordance with the</u> <u>Snetterton Saloons Supplementary Regulations penalties will be applied to the car, irrespective of</u> <u>driver</u>.

They will be applied as follows:

- In qualifying if the breach is on your fastest lap, the lap time will be removed
- In the race 1<sup>st</sup> breach no penalty 2<sup>nd</sup> breach – warning flag <u>3<sup>rd</sup> breach – a drive through penalty</u>

The process will then repeat, and each third breach will result in a drive through penalty.

## **Stopping Trackside**

If you stop trackside, please follow two simple instructions: -

- Park your vehicle as close to a marshal's post and as close to the barrier as possible you will be approached by a marshal who will be looking for a "thumbs up" signal from you to indicate that you are OK.
- Once you have given the signal when safe to do so get out of your car and quickly get yourself to a place of greater safety.

## Live snatch

The Clerk of the Course has the option to carry out a "live snatch" under local yellow flags.

## **Flags**

Are supplemented with digital lights at this circuit, digital lights have the same meaning and authority as flags.

## Timing

Please make sure you have a working transponder. There is no guarantee that if your transponder does not work that you will be classified. There will be no grid sheets or results produced on paper at the event. You should make sure that you are aware of your grid position before going to the grid.

#### **In Race Penalties**

Penalties applied during the race, such as false start, drive-through and stop/go penalties, will be advised by signalling from the pit wall at the finish line.

Stop/Go penalties will be served by race control and will be administered by the marshals.

#### **GENERAL NOTES**

#### **Driving Standards**

This is a non-contact sport. A high standard of driving is expected. Any contact brought to the attention of the Clerk (via Race Control or a Competitor) will be investigated. Be aware of cars around you by use of your mirrors. It is the responsibility of the faster car to find a safe way past a slower vehicle. Make allowances for less experienced drivers and less experienced drivers should make use of their mirrors so they are fully aware of a faster vehicle approaching and making a pass. Please note that when applying for your race licence you agreed to follow the values of the governing body's Respect Code - <a href="https://www.motorsportuk.org/racewithrespect/">https://www.motorsportuk.org/racewithrespect/</a>

#### **Technical Problems**

If you have a mechanical problem, pull off the circuit in a safe location. Do not continue round the circuit with the risk of leaving oil on the track. This will affect other competitors.

## <u>Noise</u>

Be aware of the curfew – no engines may be run before 08:30 or after 18:45.

## **Accidents**

If you have a heavy accident, stay in your car. Do not attempt to leave it on your own. Wait for the arrival of the doctor and if necessary, the extrication team. They will take care of you.

## **Driving Conduct**

All reported incidents will be investigated. If you are involved in an incident, DO NOT leave the circuit before checking with Clerk of the Course.

#### **PROTESTS AND APPEALS**

Any protests or appeals must be lodged electronically to the Secretary of the meeting, fees can be paid up to 48 hours after the meeting, no cash.

You are advised to bring a Windows based laptop computer with you to enable submission of any protests or appeals.

## <u>AOB</u>

Throughout the meeting I can be contacted via the Secretary of the Meeting or in Race Control.

Thank you, and I wish you an enjoyable meeting.

Mike Heath Motorsport UK licence number 104376